

## PROJECT UPDATE MEMO

**DATE:** December 1, 2017

**TO:** RRPD Board

**FROM:** Derek Eno MCIP, RPP

**PROJECT:** RRPD Development Plan Update  
- Project Update Memo #8

RRPD DEVELOPMENT PLAN UPDATE PROJECT COMPONENTS			
Component 1	Component 2	Component 3	Component 4
Project Start-Up	Background Research	Update Development Plan	Adoption of Development Plan
<i>May - June 2017</i>	<i>July - February 2017/2018</i>	<i>March - April 2018</i>	<i>May - June 2018</i>

**REPORTING PERIOD:** November 6<sup>th</sup> to December 1<sup>st</sup>, 2017

**CURRENT STAGE OF PROJECT:** Component 2 (Background Research)

### Past Month Accomplishments:

- Continued with research and analysis related to Component 2 (Background Research) of the project, specifically for the drafting of a background report.
- Started formatting of the background report document.
- Completed submissions (reports) for Manitoba Municipal Board Hearings related to current subdivision application files as a result from a Community Planner on leave.
- Attendance at two (2) Manitoba Municipal Board Hearings related to current subdivision application files in St. Andrews and Selkirk, as a result from a Community Planner on leave.

### **Next Month Tasks:**

- Continue with research and analysis, and writing related to Component 2 (Background Research) of the project, specifically for the drafting of a background report.
- Continue formatting of the background report document.
- Start scheduling / planning a joint “information session” to present the Background Report findings to the RRPD Board and member municipalities.
  - Note: anticipating a joint information session in the new year (January or February 2018), where the RRPD Board and member municipalities (administration and Council) are invited to all attend at the same time in order to learn about the Background Report finding for all of the RRPD communities.
- Attendance at a Manitoba Municipal Board Hearing related to a current subdivision application file in East St. Paul as a result from a Community Planner on leave.